



COMIC CREATORS' GUIDE

826
michigan



Techniques we use to make comics

Comic Forms

What are the different parts of a comic panel?

Words in Comics

How do comic creators use words on the page to create emotion?

Questions we ask as writers and creators



Color & Weight

How do colors help tell a story?

Capturing an Image

How do comic creators focus on different parts of a character to tell a story?

How to Use This Guide!

Comic creators always think about how words and images work together on the page to tell a story. You can use the techniques in this guide to practice as you work on drafting and creating your own comic or graphic novel!

Read the guide with a friend or someone in your family and talk about what you notice in the pages of the example graphic novels and comics. We have highlighted four big ideas about making comics for you here, and you will likely notice many other moves these comic creators make to bring their stories to life. You can try them out in your own creation and keep the ones you like!



COMIC FORMS

What shape do comics
or graphic novels
take on the page?

INTRO TO COMICS

PANEL: one box/piece of the story

FRAME:
the lines and
borders
around the
panels



From *American Born Chinese* by Gene Luen Yang

GUTTER: the gap/space
between panels

FRAME

GUTTER

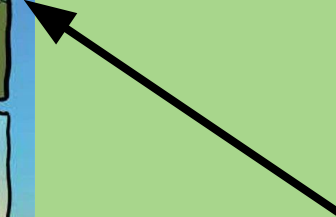


GUTTER

FRAME



PANELS



GUTTER



BLEED



From *Lumberjanes* by Shannon Watters, Grace Ellis, Brooklyn A. Allen and Noelle Stevenson

WHAT DO YOU NOTICE?

- Frame (shape, style, width)
- Panels (shape, size, and number of panels on the page)
- Gutter (how big is the space between panels?)
- Bleed (do any images extend to or beyond the page's edge?)



From *Little Robot* by Ben Hatke



Words!

Comic creators use
words, but not too
many.

HOW COMIC CREATORS USE WORDS

SPEECH BUBBLE

THOUGHT CLOUD

CAPTION

**SPECIAL EFFECTS
LETTERING**

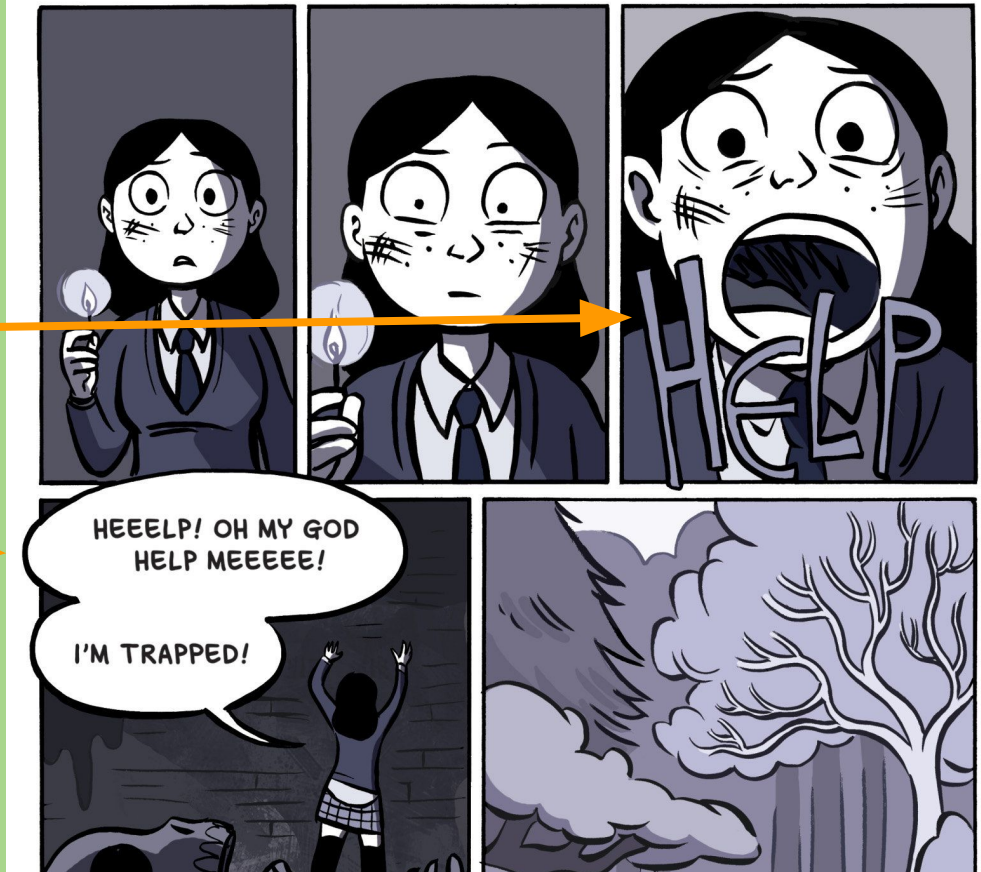
What do the words in black
mean? The words in yellow?
How do you know?



From *American Born Chinese* by Gene Luen
Yang

Why would the comic creator use different lettering here

and here?



WHERE DO YOU NOTICE?

- Special effects lettering?
- Speech bubble(s)?
- Thought clouds?
- Other words?



From *Little Robot* by Ben Hatke



COLOR & WEIGHT

Comic creators use color
and graphic weight to help
tell their stories.

WHAT DO YOU NOTICE?

Comic creators use color and graphic weight to help tell their stories.



From *American Born Chinese* by Gene Luen Yang

WHAT DO YOU NOTICE?

Graphic Weight:

Pictures that catch your attention more than other pictures, usually using color or shading.

From *American Born Chinese* by Gene Luen Yang

Comic creators use color and graphic weight to help tell their stories.



GRAPHIC WEIGHT

- Dark-toned images or high-contrast images
- A pattern
- Colors that are more brilliant or deeper than others on the page

Comic creators use color and graphic weight to help tell their stories.



From *Little Robot* by Ben Hatke

GRAPHIC WEIGHT

- Using **light and dark shades** (especially when the background is dull).
- A **pattern**
- Colors that are more **brilliant** or **deeper** than others on the page

Comic creators use color and graphic weight to help tell their stories.



From *Awkward* by Svetlana Chmakova

WHAT DO YOU NOTICE?

Comic creators use color and graphic weight to help tell their stories.

From *Hilda and the Bird Parade* by Luke Pearson



WHAT DO YOU NOTICE?



Comic creators use color and graphic weight to help tell their stories.

From *The Proud Family*, animated TV show by Bruce W. Smith


WHAT DO YOU NOTICE?

Comic creators use color and graphic weight to help tell their stories.



READCOMICS.NET

From *Moon Girl and Devil Dinosaur* by Amy Reeder & Brandon Montclare



Capturing an Image

Comic creators use their characters' hands, feet, and faces to help tell the story.

WHAT DO YOU NOTICE?

Comic creators use their characters' hands, feet, and faces to help tell the story.



From *Lumberjanes* by Shannon Watters, Grace Ellis, Brooklyn A. Allen and Noelle Stevenson

WHAT DO YOU NOTICE?



Comic creators use their characters' hands, feet, and faces to help tell the story.



READCOMICS.NET

From Moon Girl and Devil Dinosaur by Amy Reeder & Brandon Montclare

How do pictures of the character's hands, feet, and face help us know what is happening here?

Comic creators use their characters' hands, feet, and faces to help tell the story.

From *Moon Girl And Devil Dinosaur: The Beginning* by Amy Reeder, Brandon Montclare, & Natacha Bustos



WHAT DO YOU NOTICE?

Comic creators use their characters' hands, feet, and faces to help tell the story.

From *Pashmina* by Nidhi Chanani



PRACTICE!

1. Draw two boxes on a piece of paper.
2. **Pick two emotions** from the right side of this slide. **Draw your character** experiencing a different emotion in each box.
3. When you're done, we'll **share and guess** which emotion they are showing.

Comic creators use their characters' hands, feet, and faces to help tell the story.

- Joy
- Guilt
- Worry
- Anger
- Nervous
- Excited
- Bored
- Tired
- Grossed out
- Pensive/thinking
- Annoyed
- Laughter
- Embarrassment
- Loved
- Shame
- Thoughtful
- **Create your own!**

Creating Your Comic!

Here are some questions to think about as you sketch and create:

- ☐ How will you divide up your story into panels? How many panels will you use?
- ☐ What colors will you use? Will you have a color scheme with only specific colors?
- ☐ How will you decide what parts of your story will be represented in words and what parts will be represented in pictures?
 - ☐ How will you use a variety of captions, speech balloons, and special-effects lettering?
- ☐ Does your story always need to be in order? Can you use pictures to represent flashbacks or flash-forwards, or pictures of a character's thoughts?

Resources!

Comics and video game
programming in Ypsilanti!

www.heronation.org/

Make your own comics online
with a free trial!

www.pixton.com/

Writing workshops online!

www.826michigan.org

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