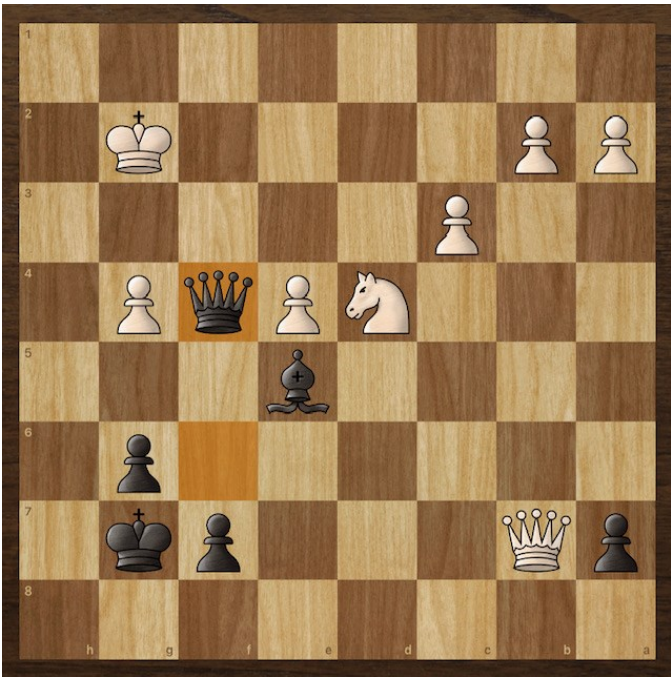


Solve these problems. White to move and win the Queen in 2 or 3 moves.





Scan the code or visit YpsiLibrary.org/chess-club to find all the homework problems and answers, plus other resources to help you improve your chess skills between club meetings!