

Solve these problems. White to move and win the Queen in 2 or 3 moves.



1. Ne6 Kg8
2. NxQf4



1. Re8 RxRe8
2. QxQd1



1. Nxh6 BxNh6
2. QxQe6



1. Nf6 Kd8
2. NxQd5



1. Nf6 Kd8
2. Nh5 QxNf3
3. QxQf3



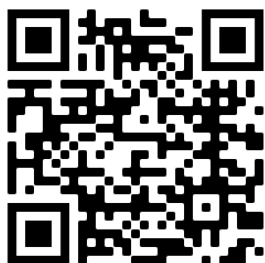
1. Nf7 Kg8
2. NxQd8



1. Ng5 Ke7
2. NxQe4



1. Nh6 Kh8
2. QxQd7



Scan the code or visit YpsiLibrary.org/chess-club to find all the homework problems and answers, plus other resources to help you improve your chess skills between club meetings!