## PAWN RULE REMINDERS

- PAWNS NEVER GO BACKWARDS
- A PAWN CAN ONLY MOVE TWO SQUARES ON MOVE 1
- PAWNS CAPTURE DIAGONALLY IN FRONT

EN PASSANT RULE

- The enemy pawn advanced two squares on the previous move
- The capturing pawn attacks the square that the enemy pawn passed over


EN PASSANT RULE

1. A pawn is on the $5^{\text {th }}$ rank
2. The enemy pawn moves to the $4^{\text {th }}$ rank
3. The pawn on the $5^{\text {th }}$ rank can capture on the very next move.

## FOR ALL PUZZLES - PLAY EN PASSANT FOR CHECKMATE

Black to move (white last played f 4 )


White to move. (Black last played pawn f5)


Black to move (white last played f 4 )


White to move. (Black last played pawn f5)


White to Move (Black last played pawn f5)


White to move. (Black last played pawn g5)


White to move. (Black last played pawn g5)


Black to move (white last played f4)


White to move. (Black last played pawn g5)


Black to move (white last played f4)


